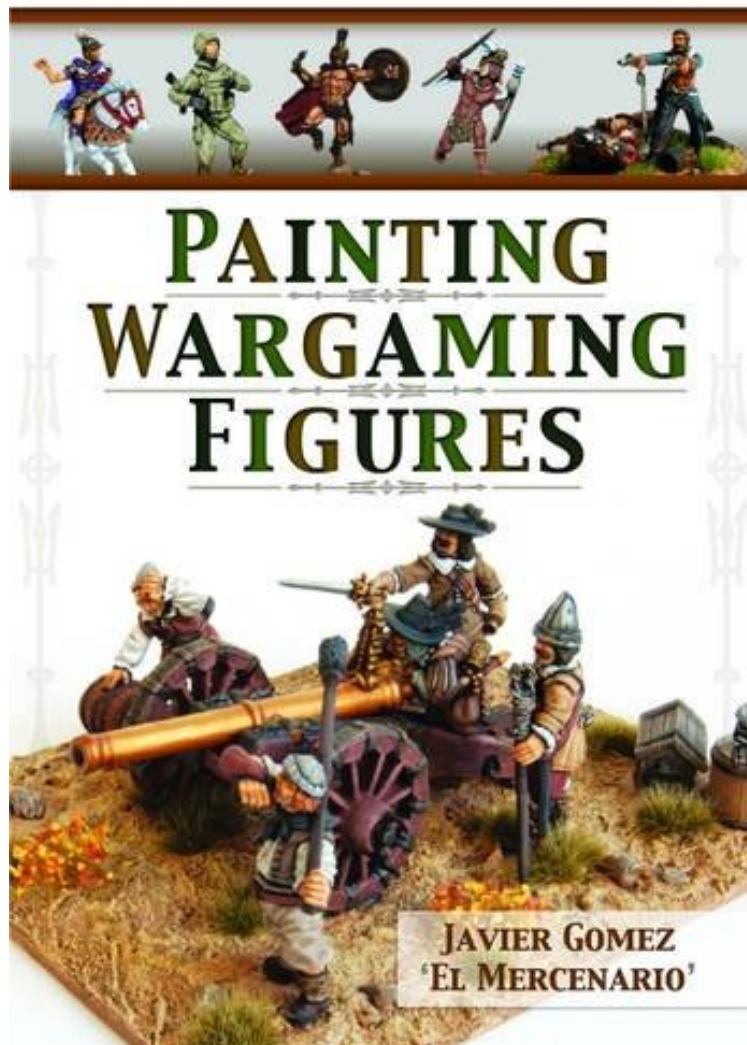


[Free and download] Painting Wargaming Figures

Painting Wargaming Figures

Javier Gomez Valero

*ePub | *DOC | audiobook | ebooks | Download PDF*



 Download

 Read Online

#349695 in Books musti 2016-01-13 2016-01-27Original language:EnglishPDF # 1 9.60 x .50 x 6.70l, .85
#File Name: 1848848226192 pagesPen and Sword | File size: 50.Mb

Javier Gomez Valero : Painting Wargaming Figures before purchasing it in order to gauge whether or not it would be worth my time, and all praised Painting Wargaming Figures:

12 of 12 people found the following review helpful. One of the best guides out there gang!By navynutI have a lot of books on painting those addictive little figures (been doing it since 1982) and can objectively judge what is useful and what isn't. This book summarizes the style and skills needed to produce a wargame army. This is different from painting figures for competition or a diorama. One could call this the Games Workshop style of painting: bold contrasts of shade and highlighting. And there is nothing wrong with that. These little figures need to be painted this way to stand out on the game table, while still looking pretty sharp. It's funny how the up close pictures make them

look sloppy, but any gamer knows that from a distance they look great. The author does a great job in describing many basics of how certain colors look and how to portray them accurately. The basics of assembly, tools, paints, etc are covered in good but brisk detail. More time is spent on how to use the colors on figures and this will appeal to both the beginner and the experienced painter. The author has an engaging, friendly style that had been missing in the painting guides from past years (sorry British writers you are at times too school yard master or sergeant major for the rest of us!). My only complaint here is that I like to paint medieval figures and the author barely touches on this except for how to paint metallics. Sorry I know more than that on he does. The author does a great job of telling you what colors he uses for base and highlights, mainly from the Vellajo line of paints (one of my faves). He does neglect the US brand of Reaper colors which are a personal favorite and as good as anything he mentions. The book is very up to date regarding painting (Army Painter's system of dipping and dunking is covered) styles and one of the best pictorial series covers Jon Snow and his dire wolf from the "Game of Thrones" series (rather nice figures by the way). There has been a recent increase in books and DVDs on painting minis and because of the selective nature of the market these are expensive. Mr. Valero's book is as good as what I have seen and is a great bargain at the price. Highly recommended! 0 of 0 people found the following review helpful. Highly recommended for wargame figure painters By Michael Gunson I love this book and heartily recommend it for anyone from a beginner on up. I have painted several hundred 28 and 15 mm scale wargame miniatures and my techniques has evolved to a reasonable tabletop standard. I was familiar with the recommendations for painting styles from the base color, first and then second highlight approach to the alternative use of patinas but it was the step-by-step color photographs and tables of paint combinations (primarily for Valljeo paints) which put this volume apart from others. Lastly, I have always had a challenge painting horses, principally the color combinations. His chapter on this topic alone is thorough, providing a fantastic variety of horse colors and coats. I continue to dip into the book for inspiration. 1 of 1 people found the following review helpful. Tabletop Quality, not Prize Winners By E. Tucciarone This book will help you learn how to paint figures in a loose style that will be adequate for tabletop gaming. The methods shown will not result in showcase quality, prize-winning miniatures, however. If you, like I, was expecting to be blown away by the paint job, you will be disappointed. That said, it is a well-illustrated manual on painting figures well enough to play with.

Javier Gomez, a highly talented figure painter of long experience and excellent reputation, shares the secrets of his success in this accessible 'how-to' guide to painting miniatures. He takes the reader step-by-step through the whole process, from choice of materials (unlike other available guides it is not linked to any specific figure manufacturer) and preparation of the miniatures to basing and even advice on photographing the finished item. Techniques such as dry-brushing, ink-washing, shading and highlighting are all explained clearly with the help of step-by-step photographs and color charts. Specific case studies tackle a variety of useful subjects across all periods, such as mixing realistic flesh tones for different races; painting horses; guns and limbers; Medieval heraldry; Napoleonic uniforms; WW2 and modern camouflage patterns. Javier also clearly explains how these techniques and processes can be applied to all the major wargaming scales, from 40mm down to 6mm. Whatever historical period (or Sci-fi/Fantasy) and whatever scale the reader is interested in, this book is an invaluable source of practical advice and inspiration.

"... recommend this book to anyone who has maybe tried to paint wargaming figures in the past or is contemplating creating an army in order to play these types of games. I have used some of the suggestions here as well as the highlights for some of my own figures and they have produced improved results. The book is aimed primarily at the miniature wargaming community but is valuable for any modelers to incorporate these techniques into their painting projects. (Mataka.org) About the Author Javier Gomez, better known in wargaming circles as El Mercenario, is an award-winning figure painter with a very good reputation, to the extent that his painting services are used by the legendary figure sculptures the Perry twins. He is also editor of the Spanish-language military history magazine *Desperta Ferro*.